

Imugi 이무기

"We are all like fireworks: we climb, we shine and always go our separate ways and become further apart. But even when that time comes, let's not disappear like a firework and continue to shine.. forever."

Bleach~ Hitsugaya Toshiro

Quote: Ya, bestie! How can I help you? What's that you say? A great evil has invaded your land? Sounds like a good opportunity to score some brownie points in heaven, hey? Let me get my coat, this will be Fun!

The Imugi are not quite Dragons, at least not yet. Unlike the Zhong-Lung ancestor-folk of the Beast-Courts, the Imugi are simply a family of good-natured dragon-esque Yaoguai, for now. If they work extra hard to live a life full of good deeds and honorable actions, then perhaps in the next reincarnation, they will be the Imperial Dragons of Old they so emulate.

Those in the west tell tales of the Marcra, a double-seelie Dreaming-Born with full-heart and good intentions. The terminology isn't the same, and Marcra means little, but the Imugi would fill this role if it existed in the 3 Kingdoms of Go. The Imugi serve their lands as the best and brightest of Hsien. They are kind-hearted and merciful but are also staunch warriors and relentless in the battle against evil.

To mortals however, they are perhaps the most open and accessible of all the Yaoguai families. They serve the human community of Korea with a heavenly zeal. Those mortals in the know (usually the Lighting People) can always count on the Imugi for help if intentions are good. It is important to remember that the quest for Dragonhood isn't the reason why Imugi serve so willingly, they do so because they are truly good folk. They will eventually achieve their goal, Gods-willing, in this life or the next.

Appearance: In *Hotei-Form*, the Imugi are proud and stately men and women with large intelligent eyes, and honest smiles. Their *Wani-Form* is that of a humanoid draconic figure, with bulging eyes, a snout full of teeth, whiskers, and a long whipping tail. Some have horns, some have tusks, all have a bright shiny smile full of large teeth.

LITTLE DRAGON

Strength +2 , Dexterity +1, Stamina +1

The *Mask of the Shentai* appears as a dragon of old, long and sinewy with scales, glittering all rainbow iridescence. Of course the Imugi know that this isn't who they really are, but they like it just the same.

Lifestyle: When the Imugi aren't hanging about in court, learning on how best to serve the Hsien as a whole, they are out and about in the mortal world, learning how to best serve

BECOMING A YONG:

It is a rare thing for an Umagi to become a Yong (Dragon) in his or her own life. Most of these grand promotions occur in the Umagi's next cycle of reincarnation. But sometimes, if the Umagi performs a completely selfless act, such as a show of bravery that saves hundreds of lives but almost (or does) take their own, then Heaven will intervene and allow the Imugi to become a full-fledged dragon. What this means is up to the storyteller and player both.

humanity. Some may find them nauseatingly nice, but that is because they have never actually talked to an Imugi, whose integrity and pluck prove infectious.

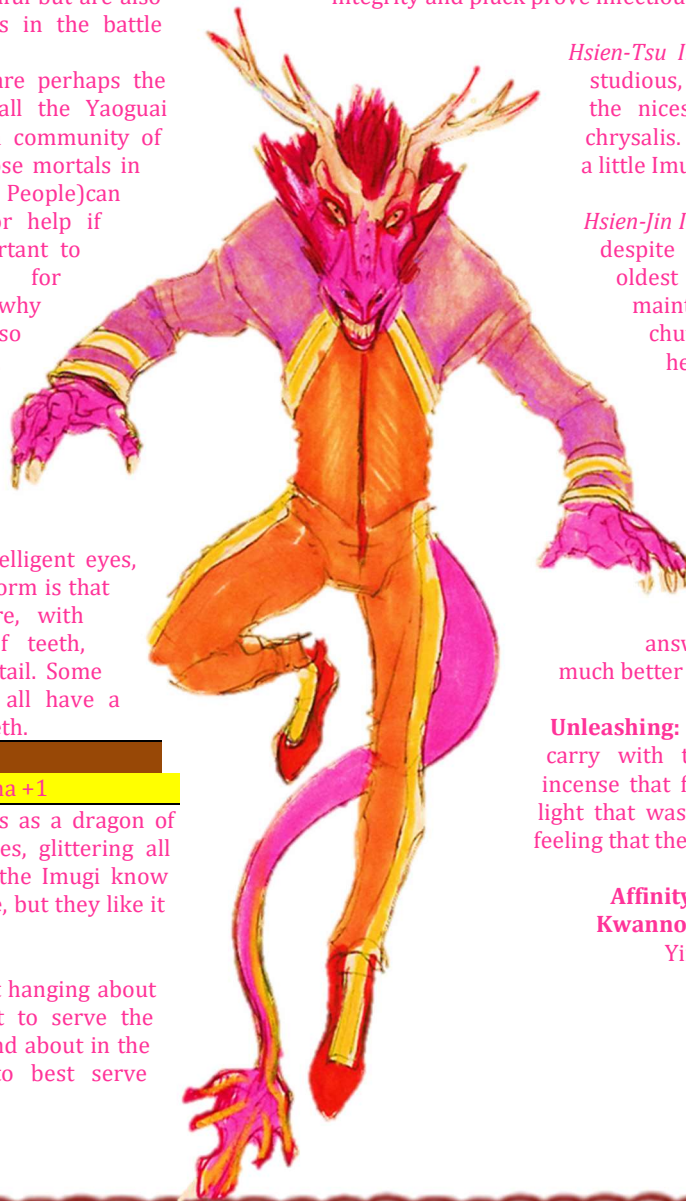
Hsien-Tsu Imugi are helpful, courteous, studious, dedicated to their craft, and the nicest little Hsien what had a chrysalis. It is the lucky court that has a little Imugi in its halls.

Hsien-Jin Imugi lose none of their pluck despite their later years. Even the oldest and most dour of them still maintain a certain level of chutzpah that endears them to heaven.

Glamour Ways: The Imugi regains Glamour /Yugen whenever they act in accordance with their own strict code of ethics, mortal prayers for heaven's intervention are answered, and the world is that much better for it.

Unleashing: Cantrips cast by the Imugi carry with them a blast of perfumed incense that fills the scene, bright golden light that washes across the scene, and a feeling that the world is going to be okay.

Affinity: Nature **-OR-**
Kwannon-Jin Fortune: Water
Yin: 2 Yang: 2



Luck:

Aura of Goodness (*Seon-ui Giun*): Marera doesn't exist amongst the Hsien families, but the Imugi come close. They are naturally good and honest, and it shows. All mortals, and most supernatural creatures instinctively trust the Imugi upon first meeting them. While there aren't any hard or fast rules for this, it is difficult for others to dislike or distrust the Imugi.

Dragon's Blessings (*Yong-ui Chugbog*): The Imugi aren't dragons but do inherit just a little bit of the blessings that dragons possess. At character creation, each Imugi gains one of the powers below.

- **Teeth:** large tusks or fangs, that bite for Str +1 L - When an Imugi succeeds on a bite attack in this form, it automatically grapples the victim. Grappled victims take a two-die penalty to counter any move once bitten.
- **Horns:** Large antlers, reminiscent of a stags, deal Str +2 to Headbutt or gore attacks.
- **Strength:** a +2 to Str at Character Creation
- **Speed:** a +2 to Dex at Character Creation
- **Perception:** Bulging eyes that can see both the real and the invisible. +2 to perception at Character Creation, and all attempts to notice things magically hidden are at a -2 difficulty.

Curse:

Code of Honor (*Myeong-ye*): Each Imugi has a personal code that they maintain at all times, not just to ensure their eventual change to Dragon. Some make it a point to never take a life, some swear to never tell a lie. The most extreme of them may swear to never do harm to a living thing at all, becoming strict vegans in the process. If an Imugi ever breaks their codes, they must immediately seek restitution as best as they are able. If they cannot, they must succeed on a willpower roll difficulty 8. Success means they move on with their lives, failure means they fall into a funk and are at -2 to all rolls until they can rectify the problem. A botch means heaven noticed and that Dragonhood may just have to wait a couple lives...

Seung "Rusty" Sang-Ook, champion of Samt'an-dong in Tökch'ön, strikes a pose and offers blessings of friends and foes alike.

Foo: Stern keepers of the law, if not much for small talk. I am glad they are on our side. They are scary friends, imagine if they were enemies!

Jin Chan: Wonderful patrons to have, and I know they can put in a good word among the ancestors, but there is something a little condescending about working with them, and I always feel that I owe them something whenever I deal with them.

Bulgae: Dark, frightfully so, but a necessary Dark in the fight against evil.

Doyo Unagi: I'd like to say that we're the best of friends, but they are too busy on their adventures to really hang out. Still, I wish them the best.

Mahō Shōjo Hō-Ō: Probably the closest thing we have to allies amongst the Yaoguai.

Sudal: The Tavi? Creepy. I have a hard time trusting something that secretive and that fast.

Baku: Good guys? I guess. But their idea of good turns reality into a cartoon, and it is a scary thing to be around.

Bakemono: We all can't be heroes in this Celestial play. I am glad they perform their role as well they do. I certainly couldn't play the part of Villain.

Gasin: We're pretty much on the same team, both our house and theirs.

Obake: I know that they are the bad guys, but the Hsigo can be good friends if you get them at a quiet time. Dai-tengu too.

Hirayanu: Are they supposed to serve as allies to heaven? I'm not one to pass judgement, but they seem a little too selfish to be heavenly servants.

Kamuii: I know that they serve a purpose, but it's a little hard to take them as seriously as they take themselves. A little humility can go a long way.

Zhong Lung: If I work hard, I can do it. I just have to believe!

